



Independent Billiard League of Houston, Inc. 2011 Winter Season

POLICIES & PROCEDURES

ARTICLE I – THE LEAGUE

- A. The League name shall be the "INDEPENDENT BILLIARD LEAGUE OF HOUSTON, INC." (hereinafter to be called the League). (04/02)
- B. To ensure the right of all League Members to participate, the League shall not schedule League matches, meetings or other events at locations that discriminate based on age color, ethnic background, disability, family status, gender, national origin, race, religion, sex, sexual orientation, veteran status, or transgender/cross dressing. (08/00)

ARTICLE II – BOARD OF TRUSTEES

- A. The Board of Trustees shall be comprised of President, Vice-President, Secretary, Treasurer, Sergeant-At-Arms and Public Relations Coordinator as provided for in the By-Laws.
- B. Duties of the officers of the Board of Trustees:
 - 1. PRESIDENT
 - a. The President shall be the principal executive officer of the League and shall in general supervise and manage all of the business and affairs of the League.
 - b. He/she may preside at all meetings of the Board of Trustees and the Board of Directors.
 - c. He/she may sign with any proper officer of the League any documents that have been authorized to be executed except where expressly prohibited by the By-Laws.
 - d. He/she shall perform all duties incident to the office of President, including but not limited to: appointment of positions, creation of committees, signing of checks, approval of payments, authorizing signatures on checks, payments in accordance with the By-Laws and authorizing expenditures.
 - 2. VICE-PRESIDENT
 - a. In the absence of the President or in the event of his inability or refusal to act, the Vice-President shall perform the duties of the President, and when doing so shall have all the powers and be subject to the limitations and restrictions of the President.
 - b. The Vice-President shall assist the President in all functions requiring him/her to do so and shall act in other duties assigned by the President, Board of Trustees, or the Board of Directors.
 - c. The Vice-President shall service as the Programs Committee Chairman. (03/98)
 - 3. SECRETARY
 - a. The Secretary shall keep minutes of the Board of Trustees and the Board of Directors.

- b. The Secretary will be responsible for maintaining and recording all statistics necessary for League operation, including but not limited to: team and individual averages, standings, and awards standings.
- c. The Secretary shall, on a weekly basis, have all standings and League information current and be responsible for dispensing such information to the Team Captains by e-mail (if available) or USPS mail, mailed by Monday. (09/04)
- d. The Secretary shall develop the play schedule, in accordance with Article XII of the Policies & Procedures. (01/00)
- e. The Secretary will establish and announce the location of a Lock Box at the beginning of each season for the dropping of scores. The box will be locked and cleared only by the Secretary of the League.
- f. The Secretary will establish and publish the schedule for delivery of score sheets to the lock box in order to meet the requirements of Article V, A. (04/02)

4. TREASURER

- a. The Treasurer shall have custody and shall be in charge of all funds of the League. He/she shall receive and give receipts for monies in the bank account as set up under the By-Laws.
- b. The Treasurer, along with the President, shall have primary check signing powers.
- c. The Treasurer shall be responsible for accurate records of each team's seasonal fees and sanctions fees, and shall notify the each Teams Member, the Board of Trustees and Board of Trustees and the Board of Directors when any team is in default prior to the implementation of such fees or forfeits. (03/98)
- d. The Treasurer shall be responsible for submitting a budget to the general membership and will be responsible for conducting a bi-seasonal audit to be submitted to the general membership.
- e. The Treasurer will deposit all funds within five working days of receipt. The President will be informed of any exceptions. (02/97)
- f. Receipts for reimbursement must be submitted to the Treasurer within 14 days of the date on the receipt. Handwritten receipts are acceptable when printed receipts are not available. (02/97)
- g. The Treasurer will reimburse for expenses, etc., within seven days after receiving expense receipts. All expenses submitted are subject to approval by the Treasurer. Expenses in question will be discussed with the President. (02/97)
- h. Any expenses over fifty dollars must be approved first by the President. (02/97)

5. SERGEANT-AT-ARMS

- a. The Sergeant-At-Arms shall be responsible for maintaining conduct appropriate to the proper running of the League.
- b. He/she shall be familiar with Robert's Rules of Order. He/she shall act as Parliamentarian and keep all meeting procedures in accordance to Robert's Rules of Order. A copy of Robert's Rules of Order will be provided by the League.
- c. He/she shall have the authority to dismiss any player acting in a manner deemed detrimental to the operations of the League or Sponsoring establishment.
- d. He/she shall have the authority to maintain order at all Board of Directors meetings and to dismiss from the meetings any member at the request of the President or presiding officer that has displayed conduct deemed detrimental to the progress of the meeting.

- e. He/she shall act as liaison between the Board of Trustees and the Board of Directors.
- f. The Sergeant-At-Arms is responsible for the League Banner. (01/00)

6. PUBLIC RELATIONS COORDINATOR

- a. The Public Relations Officer shall prepare a League Newsletter, the "Insider", to be available (05/04) to each member once a month; shall report news of the League activities to League members; and shall prepare for release to the local news media press releases on League activities, including posting notices at sponsoring establishments of important meetings, tournaments and event sponsored by the League. (03/98)
 - b. He (she) shall be the official and only spokesperson for the League to the media, with the direction of the President and the Board of Trustees. (03/98)
 - c. He/she shall maintain the IBL web page. If said person does not own a computer a personal computer the League offers use of a computer for such purpose and if no other avenue entered, the League will reimburse the coordinator for rental usage. (03/98)
- C. Any member may be placed under probation resulting from a previous season or current season, and then be banned from the League, if deemed necessary by the Board of Trustees.
- D. The term of the Board of Trustees shall consist of two consecutive seasons before elections occur.
- E. Any announcements made in the weekly publication of the standings throughout the season not pertaining directly to league play shall be approved by the Board of Trustees before publication.
- F. The Board shall be responsible for ensuring that all substitutes are notified of all league events, such as tournaments, awards party, meetings, etc., in a manner left up to the Board.
- G. The Board of Trustees have the right to refuse or reject any application for membership at the beginning of each season of any person "not in good standing" from a previous season.
- H. The **PROGRAMS COMMITTEE**- this committee shall consist of at least three members of the board of Directors as appointed by the President, to provide the membership with League programs. The Committee is responsible for the presentation of such programs as tournaments, fund-raising, etc., to the membership at League meetings. The Vice-President shall be the chairman of the Programs Committee. (03/98)

ARTICLE III – BOARD OF DIRECTORS

- A. The Board of Directors shall be comprised of the Team Captains or a representative from each team. (09/04)
- B. Duties of the Board of Directors:
 - 1. The Team Captain is responsible for the conduct of the team. Any offensive behavior or conduct during play will result in an individual forfeit of a game for that individual as reviewed and determined by the Board of Trustees.

2. The Team Captain is responsible for team score sheets. Winning teams must call scores in to the Secretary by 8 p.m. the Friday after play. Team scores along with individual scores must be called in. If the scores are not reported by that time, a fine will be assessed to the team according to terms of Article VIII, D., 6. (04/02) All score sheets must be turned in to the Secretary at each of the bi-monthly meetings or, in alternate months, dropped in the League lock box by each Team or a penalty fine will be assessed to that team, as addressed in Article V, A. Penalty Fines. (09/04)
3. The Team Captain is responsible for making the team roster of at least two players and not more than three players with applications turned into the Secretary before 8:00 PM the first night of play. The Roster must be finalized with three regular players no later than two weeks after the beginning of League Play. (01/00) If a team member is added, the application must be given to the Secretary before 8 PM the night of play. (03/98)
4. The Team Captain is responsible for seeing that match play begins on time.
5. Team Captains may be replaced by the members of the team at any time if it is deemed necessary.
6. There will be a bi-monthly meeting of the Board of Directors. Each team needs to be represented by a member of the team (captain or other team player) (07/09). Teams not at the meeting will be fined in accordance to Article V, A – Penalty Fines. A Captain that may be part of the Board of Trustees may sign in and represent his team at all meetings, but will not be allowed to vote in the interest of the team. If at any time a Team Captain who is part of the Board of Trustees becomes involved in a protest, the President shall appoint a replacement for impartiality. (09/04)
7. Both teams shall be responsible for match play.
8. Team Captains must notify any substitute who has committed to play for the team of any change in the originally scheduled playing location. If the schedule has been changed and the substitute is not notified and misses the match, the substitute will not be charged with the losses. The losses will be given to the regular player he/she is substituting for.
9. If a substitute commits to a team and the playing location has not changed and the substitute does not show, and there is no replacement substitute available, the original substitute will be charged with the losses. If discrepancy is noted by the substitute or other player, it may be brought to the Board of Trustees' attention.

ARTICLE IV – THE TEAM

- A. Each team shall consist of three regular players. After the third week of play, each player must be sanctioned by the Independent Billiard League of Houston as a substitute player at least one week prior to playing. The substitute player may then become a regular team player according to Article IV, D. Players may be added for the first three-fourths of the season. (01/99)
- B. A legal line-up for match play must consist of at least one regular player sanctioned under the League's official roster by 8pm and a complete team by 8:30. All substitutes will have an "S" designation. (11/05)
- C. Permanent players from one team may not play for another team if they should have the night off.

- D. Any sanctioned player may change his/her player status only twice a season up to three-fourths of the season (Example: Regular Player to Substitute Player to Regular Player OR Substitute Player to Regular Player to Substitute Player). Before any change can occur, change must be noted on an official ("Change Request Form" supplied to the Team Captains and delivered to a Board of Trustees officer by Wednesday, 8 p.m. Central time, before the next night of play before any changes can occur. (01/99) Regular players moving to Substitute Status will be ineligible for individual substitute awards. (11/05)
- E. **TROUBLED TEAMS:** Definition - a team that for whatever reason (death, quarrels, job status, or no longer wishes to play) loses up to two of its regular members forcing the team to be dropped from the League because it cannot meet a "legal" line-up after the League "cut-off" period has expired. The Board is to use its discretion and either allow substitutes to join the team or combine the remaining players from two teams in order to keep the team or teams in the League.
1. A troubled team can petition the Board of Trustees after the cut-off period has expired to allow a player(s) from the substitute list to become a regular team member.
 2. If no substitutes or regular members can be found, the remaining players may go to the substitute list without losing their standing but will be ineligible for individual substitute awards.
- F. Any member who is barred from a sponsoring establishment is required to either:
1. Work it out with the owner/manager of the sponsoring establishment to allow them to play their match on the night(s) they are scheduled; or
 2. Notify the team captains of the situation, as far in advance as possible, so the team may obtain a substitute for the night(s) they are scheduled to play in that establishment.

ARTICLE V – THE FEES

A. Penalty Fines (04/97)

Penalty fines are not cumulative. Once assigned, a penalty fine **MUST** be paid before the team is allowed to play again. Until the penalty fine has been paid, all matches are forfeited. Penalty fines are defined as follows:

1. Failure to turn in white score sheets at the bimonthly meeting or, in alternate months, the League lock box: (\$5 fine). (04/02)
2. No team representative at the bimonthly meeting or no score sheets deposited in the League lock box in the alternate months: (\$5 fine).

Penalty fines must be paid by Wednesday, 8 p.m. before the next match or the team will have a forfeit as stated in Article VIII, D. Arrangements for payment must be made with either the League's President or Treasurer. Any member of the team may pay the fine. The President or Treasurer will contact the Secretary (or vice-versa) by Thursday morning to advise him/her if the fines have been paid. If they have not been paid, the Secretary will advise the opposing team that they will have a Forfeit win by letting the Team Captain know. This will continue until all fines have been paid. (01/99)

Notification of fines owed will be made by the following means:

1. Printed on the Weekly Standings, which is mailed to each team Captain on a weekly basis, and available to all members at the bimonthly meetings.

2. The Treasurer will contact the Team Captain or Co-Captain within 24 hours of the meeting to notify them of fines owed.
3. The Treasurer will notify the Board of Directors of any team owing Penalty Fines at the bimonthly meeting before the meeting is adjourned. (01/99)

B. SEASONAL FEES:

1. Seasonal fees will be as follows:
 - a. \$70.00 per sponsor. The Board of Trustees will make every effort possible to insure the sponsor tables and play location are in good condition (table level, table well lit, felt and cushions in good condition, etc.). All complaints registered by the general membership about a particular known sponsor area of play and/or playing conditions must be resolved. If after a number of complaints have been voiced by the membership and the Board of Trustees has attempted to work out a viable solution with the sponsor and the sponsor refuses to resolve the issue, no matches will be scheduled in that location.; (03/08)
 - b. \$135 per team (\$45.00 per team player) (05/11);
 - c. \$15.00 for substitutes;
 - d. The Board of Trustees, at their discretion, depending on the League's current financial status, may utilize an early registration discount. The time frame for and the amount of the discount, will be decided by the Board of Trustees each season. (10/10)
2. All Seasonal Fees are due at Registration for the entire team (regardless of the number of players registered) (11/05)
3. The Team Captain is responsible for the collection and payment of the team's season fees. (09/04)
4. For tables that cannot be paid for game play evenly, the Racker will provide the extra quarter for play (for example, for .75 tables, the Breaker pays .25 and the Racker pays .50). In all other instances, the price of the table will be split in half for both teams. (03/08)
5. Each team is responsible for their own monies.

C. LEAGUE CARDS

1. League Cards for all league members will be distributed when they are received from the sanctioning organization. (01/00)
2. Any additional League members enrolling in the League after original cut-off date must join as a substitute. A one-week grace period (from Thursday before 8 p.m. to play the following Thursday) will be observed before the first night of play. League Cards for those new members will distributed when they are received from the sanctioning organization. (11/05)

D. REGISTRATION

Team captains, their representatives, or sponsors, that sign up an entire team and/or substitutes, must present the completed registration forms along with the appropriate fees for that number of players. Team registrations must include completed registration forms of at least two (2) individuals signing up as regular players on the same team in order to complete a team roster. No teams will be accepted without at least a two person roster and no registrations will be accepted without complete registration forms and money.

E. INSUFFICIENT FUNDS

A \$10.00 fee will be charged for each NSF check, in addition to the bank charge. After the second NSF check is received, only cash, money orders, or cashier checks will be accepted. NSF charges shall be charged in accordance with the bank used by the League. If an NSF check is passed through the League, the first night of play after the fees were due shall be forfeited. First night of play will be re-instated if official letter is received from the bank of the check in question stating that it was a banking error and no fault of the issuer. The NSF check must be paid in cash within 21 hours after notification to the Team Captain. If the check is not cleared within the specified time it will cause a forfeit for the next scheduled match and each match thereafter. (09/04)

ARTICLE VI – THE MATCH

A. **STARTING TIME:** Each team will start at 8 p.m. Central Zone Time (real time not bar time). Teams not having a legal line-up as defined in Article IV, Item B at 8 p.m. Central Zone Time will forfeit the match. Any player absent at the start of the match must be present by 8:30 p.m. Central Zone Time or will forfeit their games and not be allowed to play that night. (03/98)

B. **SCORING:** The score sheets provided by the League will be followed. Teams will consist of three players each week. Each player will play each of the three opposing players once and will receive one point for each win and no points for each loss.

1. If players are mismatched accidentally, the game is void and the two correct players will play the game according to the score sheet.
2. When a three player line-up is given to the opposing team, a substitute may replace an absent player up to 8:30 p.m. If a player is not present by his first game, he/she may be skipped and that game played at the end of the first round providing that the player arrived for the match by 8:30 p.m.

C. **PRIVATE CUE BALLS:** Private cue balls are allowed only if both team captains agree prior to the match. The penalty for using a private cue ball is a loss of match by the team. (02/07)

D. **REFEREES:** There are two designated referees along with the players that may call fouls. The referees shall be one member from each participating team whose name is listed on the score sheet and registered to play that night. The team captain of each team may designate the referee for his/her team during match play. Only the referees and the two players included in the game being played may call fouls, bad hits, etc. Referees will be identified to players prior to start of each game. (11/05)

E. PROTEST PROCEDURES

1. Any protest can be made during matches, tournaments, or play-offs by informing the opposing player and/or Team Captain or Board Member.
2. A game may be protested and must be done within 10 minutes of the completion of the disputed game. (11/05)
3. A match can not be protested.
4. "PROTEST" must be written across the top of the score sheet.

5. A \$10.00 protest fee must be filed with the League Treasurer prior to the day of the protest hearing.
 6. If the protest is ruled in favor of the protestor, the \$10.00 fee is refunded. If he/she loses or withdraws the protest, the money is kept by the League.
 7. If the protest is ruled in favor of the protestor, the game is replayed immediately following the protest hearing. If the protest is ruled against the protestor, the game stands as is.
 8. In the event of a protest, the Board of Trustees will appoint an unbiased protest committee comprised of five individuals excluding the Board of Trustees to hear the evidence.
 9. The protest meeting will be held at a neutral sponsor location.
 10. "UNRESOLVED PROTESTS" can be brought before a bimonthly meeting. The formal protest must be presented to a Board of Trustees member prior to the meeting. It will be an agenda item under new business. Five team captains or representatives will meet after the meeting to decide the protest. The decision will be entered into the minutes of the meeting.
- F. A decision reached by a panel of five team captains or representatives may be appealed to the Board of Trustees if reasonable cause can be shown that significant evidence was not presented at the first proceeding. The Board of Trustees acts as the Supreme Court in such matter and has the option of reviewing the case or affirming the verdict. The Decision by the Board of Trustees is final. (03/98)

ARTICLE VII – SUBSTITUTES

- A. All substitute names will be published in an open sub list to be used by all teams.
- B. Any substitute used by any team **MUST** come from the published sub list.
- C. All substitutes will be given a copy of the rules and regulations at the Organizational Meeting and will agree to abide by these rules. (11/05)
- D. Any new sub joining after the first monthly meeting will be mailed a copy of Rules and Regulations by the Sergeant at Arms, and will need to sign off the last page which is an acknowledgement of the rules. This must be handed in to the secretary for keeping on file with subs application, prior to the sub playing for any team. (11/05)

ARTICLE VIII – THE TEAM GAME

- A. The League game will be Eight Ball (8-ball).
- B. The game will be played by the rules as stated in “World Pool-Billiard Association (WPA).” The rules will be reviewed each season for changes. (05/04)
- C. The word "referee" as defined will apply unless a tournament is being played, and tournament director and/or referee is appointed.

D. FORFEITS:

1. Should a team not have a legal line-up (as defined in Article IV, B.) at 8:00 p.m. Central Time, the team will forfeit the match and nine (9) games. (01/99)
2. A team forfeiting two no-show matches will be subject to being dropped from the League as reviewed by the Board of Trustees.
3. A team winning a match by no-show forfeit, forfeit as a result of penalty fines, and dropped teams will receive nine wins and the forfeiting team will receive nine losses no later than three weeks after the beginning of League play. After three weeks the winning team receives the number of games (wins and losses) equal to their game average. (01/99)
4. A team winning a match by no-show forfeit or a forfeit as a result of penalty fines will receive three wins per player to be placed in the individual standings and the forfeiting team will receive three losses per player. (01/99)
5. A team winning or losing a match by forfeit must turn in a score sheet. Winning teams must call in the scores.
6. On a no-call in forfeit, the team will be assessed a \$15 fine to be paid under penalty of forfeit as per Article V, A.
7. A forfeit game will not be rematched.
8. If a match is played against a team in good faith, and a forfeit is later determined to be in effect against one of the teams, the opposing team has the option of accepting the match results as played, or receiving a result as determined in paragraph VIII.D.3. The forfeited team always receives 0 wins, 9 losses. (02/01)
9. If both teams do not have a legal line up (as defined in Art IV, B.) at 8 pm, then both teams will receive a forfeit. Both teams will receive 9 losses and 0 wins. (11/05)

ARTICLE IX – STANDINGS

A. TEAM STANDINGS

1. Team standing will be determined by percentage of matches won.
2. Should there be a tie on percentage of matches won the standings will be determined by percentage of total games won.

B. INDIVIDUAL STANDINGS

1. Individual standings will be determined by percentage of games won.
2. Any player who drops out of the League will be permanently removed from the standings. Regular players who drop from the League will not be placed on the substitute list as an active player and will not be eligible for any individual awards.

C. GENERAL STANDINGS

1. All standings, team and individual, will be published once a week to Team Captains and Board of Trustees, starting with the standings of the teams after the first week of play with the addition of the individual standings after the third week of play.
2. Individual and team standings shall not exceed the season game limit.

D. PLAYOFFS

1. Should there be a tie on percentage of team games won a play-off of a race to three will be used to determine the winner, to be played at a neutral location.

2. Should there be a tie on percentage of games won for individuals, a play-off of a race to three will be used to determine the winner, to be played at a neutral location. (01/99)

ARTICLE X – AWARDS

- A. Prizes and awards will be given at the end of each season. The Board of Trustees will decide on the type of awards given out by factoring in the League budget and prices of the awards. They may at their discretion ask award winners for their preferences and should try to accommodate the requests if possible. (03/08)
- B. Suggestions for awards can be made at the Policies & Procedures Meeting. (09/04)
- C. Awards for Tournament – Awards for all tournaments will be limited to 25% of the participants in any particular tournament. (03/08)
- D. The choice of team awards will be limited to the top 20% of the teams at the end of the season. (05/04)

The following jacket restrictions are suspended because of limited color selections. However, should these colors become available again then this suspension will be lifted. (04/02)

1. The color "GOLD" of a jacket is reserved for the FIRST place team only. A member of that team may choose another color for their jacket, but no other placed team (second through fifth place) can pick the color "GOLD."
 2. The color "SILVER" of a jacket is reserved for the SECOND place team only. A member of that team may choose another color for their jacket, but no other placed team (third through fifth place) can pick the color "SILVER."
 3. The color "BRONZE/COPPER" of a jacket is reserved for the THIRD place team only. A member of that team may choose another color for their jacket, but no other placed team (fourth through fifth place) can pick the color "BRONZE/COPPER." (02/97)
- E. SPIRIT OF IBL – INDIVIDUAL Award – An individual sportsmanship award (Spirit of IBL) award will be selected each season. (09/04) This award is voted by all members of the League for the League member in good standing they feel most captured the essence of IBL (good sportsmanship, camaraderie, love of the game and the League, etc.). (01/99)
 1. Ballots will be given out at the final meeting of the season. Players will vote on their selections for these awards and deposit the ballots in the League Drop Box by the last night of play. (10/03)
 - F. SPIRIT OF IBL – TEAM Award – A team sportsmanship award (Spirit of IBL) will be selected each season. This award is voted by all members of the League for the League team they feel most captured the essence of IBL (good sportsmanship, camaraderie, love of the game and the League, etc.). Each player on the winning team will receive an award. In the event of a tie, the Board of Trustees will make the award determination. (09/04)
 1. Ballots will be given out at the final meeting of the season. Players will vote on their selections for these awards and deposit the ballots in the League Drop Box by the last night of play. (10/03)

- G. **SUBSTITUTE PLAYER AWARDS** – Awards for Substitute Players will be given to the top 25% of the substitute players. (05/04)
 - 1. A player must have played at least one-third of the season’s games to qualify for an award.
 - 2. Each award will list the players’ season ending average.

- H. **INDIVIDUAL AWARDS** – individual awards for regular players will be a minimum of top five places awarded up to the top 20% of regular players at the start of the season. **(02/07)**
 - 1. A player must have played at least two-thirds of the season’s games to qualify for an individual award. (11/05)
 - 2. Each award will list the players’ season ending average. (03/98)

- I. **MOST IMPROVED PLAYER** – Any league member on a team in good standing whose statistics are the most improved over the past two consecutive seasons qualifies.
 - 1. A player must have played at least two-thirds of the season’s games to qualify for this award. (11/05)
 - 2. The award will list the player’s season ending average. (03/98)

- J. **ROOKIE OF THE SEASON** – The best average of a new-coming regular team player who has never been a member of the League before qualifies.
 - 1. A player must have played at least two-thirds of the season’s games to qualify for this award. (11/05)
 - 2. The award will list the player’s season ending average. (03/98)

- K. **BREAK & RUN** – Awards for Break & Run will be given to the player who breaks and runs the table before the other player (the racker) shoots. (01/00)

- L. **RACK & RUN** – Awards for Rack & Run will be given to the player who racks, and after the break and no ball (including the cue ball) has been pocketed or jumped off the table, clears his intended balls off the table. (05/04)

ARTICLE XI – TOURNAMENTS

- A. The League may sponsor tournaments to be open to all members of the League. The Board of Trustees shall act as coordinators of the tournament and the League President may enlist aid to set up special committees to execute and supervise all phases of tournament direction and operations.

- B. **Beginning of Season Tournament** – At the start of each season there will be a double elimination tournament coinciding with the last day of registration open to all current season league members. The format (race to 1, race to 2, etc.) of the tournament will be decided by the tournament director. (03/08)

- C. **All Stars Tournament (.500 & Over)** - Every season the League will host a double elimination tournament for members that have achieved 0.500 or higher game average halfway through the season. The format of the tournament will be decided by the tournament director. The tournament will be held at least one week after the cut off date to allow for

players to make plans to attend and to give the Secretary enough time to complete the standings and account for any errors. (03/08)

- D. Minors Tournament (.499 & Under) - Every season the League will hold a double elimination tournament for members that have achieved 0.499 or lower game average halfway through the season. The format of the tournament will be decided by the tournament director. The tournament will be held at least one week after the cut off date to allow for players to make plans to attend and to give the Secretary enough time to complete the standings and account for any errors. (03/08)
- E. End of Season – Individual Tournament – After the last night of play, there will be a double elimination tournament open to all members in good standing. The format of the tournament will be decided by the tournament director. (03/08)
- F. End of Season – Teams Tournament – After the last night of play, there will be a single elimination tournament between teams. Any additional format to the tournament (such as the scoring process) will be decided by the Board of Trustees to make the best use of the number of teams playing. (03/08)
- G. In Play-Offs or Tournaments, in one location, if a player is not on premises for next game he/she is to play, he/she will forfeit that game. In case of multiple locations, a player has ten minutes from time of Tournament Director’s notification to arrive at their location of play.

ARTICLE XII – SCHEDULING

- A. The Board of Trustees shall be responsible for the pairings of teams for match competition to be reviewed by the Board of Directors at the General Meeting. In the event that there is more than one table at a play location, the Board of Trustees will note on the Sponsor Roster the table that will be used for match play at that location. Criteria to be used will include, but not be limited to, past matches and table location/conditions. The teams playing may elect to choose another table to play, provided that both teams are in agreement. In the event that the chosen table is inoperable or is not suitable for play, the teams playing may elect to choose another table in the same location for play. If the teams cannot mutually agree on an alternate table, then there will be a coin toss (tossed by the Home Team and called by the Visiting Team) between the two tables suggested by the teams to decide which table to use. (03/08)
- B. Team Captains WILL NOT reschedule or move matches to another location. This will only be done by the Board of Trustees within one week (whenever possible) of the originally scheduled match. If a match is rescheduled without authorization BOTH teams will forfeit.
- C. Matches may be scheduled on one table per match per home establishment providing their facilities provide adequate accommodations for League play as determined by the Board of Trustees to be in the best interest of the League. Any usage of additional tables will be assigned by the Board of Trustees according to the overflow.
- D. Teams will be scheduled to play at each sponsor location at least once during the season and spread out as evenly as possible between all the sponsor locations. (03/08)

- E. The "Home Team" in each match will be determined by the team listed first on the scheduled night of play.
- F. Each team will be scheduled to play each other at least once during the season whenever possible.
- G. Should a sponsor drop from the League, for whatever reasons, matches scheduled there will be rescheduled by the Board of Trustees according to overflow.
- H. In the event the location of a match has to be changed (table inoperable, sponsor bar closed, etc.) from what is on the original schedule at the beginning of the season, the Board of Trustees will determine the location using sponsor establishments that have additional tables on a rotating basis.
- I. Each team shall be scheduled to be HOME TEAM and VISITING TEAM an equal amount of times whenever possible.
- J. POSITION ROUND: (11/05) Defined: During Position Round play, the First Place team will play against the Second Place team; the Third Place team will play against the Fourth Place team; Fifth Place team will play against the Sixth Place team. This will continue throughout the team pairings. If there is an odd number of teams, the Last Place team will have the night off.
 - 1. There will be a minimum of one position round in the schedule per season. At the Board of Trustees' discretion, there may be a total of two position rounds per season, if it is decided to be in the best interest of the League. Position Rounds should be scheduled towards the end of the season; if there are two Position Rounds, then the second Position Round should be scheduled midway through the season.
 - 2. To determine the location of play, the Secretary will check with the Captain of the First Place team for their choice of location. The Captain of the Third Place team will get their location choice. This will continue throughout the pairings with the team listed first (Fifth, Seventh, Ninth, etc.) having the option of play location. If a location is already taken, the Captain will need to select another location for play.
 - 3. The Secretary will make every reasonable effort to contact the captains for their location request as soon as possible. This should be done so all teams will be made aware of their play location as soon as possible, so Substitute Players may be lined up as soon as possible if needed.
 - 4. In the event that the Secretary cannot get in touch with the Captain of a team, the Secretary may assign the play location at the Home Bar listed on the team's application, or another location at the Secretary's discretion according to overflow and availability.
 - 5. If there is a tie between two or more teams in regards to Match and Game Average, then the Secretary (or another officer if the Secretary is not available) will have a random drawing (by way of tossing quarters or drawing names out of a hat or other similar

format) between the captains of the teams affected. The winner of the random drawing will be the "higher ranked team" for purposes of Position Round. If the captains of the affected team will not be able to attend the drawing procedure, then another member of that team may fill in. If any members of the team cannot be present, then another League Officer may be present at the drawing to ensure fairness. (11/05)

ARTICLE XIII – MISCELLANEOUS

- A. **GRAY AREAS:** In the event the Board of Trustees feel they cannot make a decision on a problem that may contain a "gray area" the Board may present the problem to the General Membership for a vote.
- B. The League is an amateur organization and no individual player should be paid for their performance.

ARTICLE XIV – POLICIES AND PROCEDURES

- A. The Rules, By-Laws, and Policies & Procedures may be amended, changed, altered, repealed, corrected, or made additions to at the next Rules and Regulations meeting **(02/07)** or unless just cause can be shown by a simple majority vote at a regular meeting of the Board of Directors. In lieu of multiple revised issues of the complete document(s) during the season, each amendment will be shown in weekly standings and notifications sent to substitutes if address has been provided to the League Secretary.